



## Town of Nantucket

**BID NO. 2016-101**  
**RECONSTRUCTION OF THE BOULEVARDE**  
**TOWN OF NANTUCKET**  
**ADDENDUM NO. 2**  
**August 8, 2016**

Addendum No. 2 is being issued as a reference to all prospective bidders of the bidder qualification requirements for the project.

Reference to Section I, paragraph 26 of the “Invitation For Bids”:

- Bidders must be currently prequalified by MassDOT, Highway Division in the specified class of work with a single contract limit greater than or equal to the project value. A contractor deemed to be prequalified will be eligible to take out official bid documents. Contractors seeking information only bid documents are not required to follow aforementioned procedures.

Reference to Section IV, “Quality Requirement” of the “Invitation For Bids”:

- Quality Requirements are yes or no standards that are applied to this bid and essential for the contract. If the contractor does not meet a quality requirement the bid will be rejected as non-responsive and will be eliminated from further consideration.
  - a) Bidder must provide all of the items described in Section III and comply with all of the bid submission requirements listed in Section II.
  - b) Contractor must have been regularly and actively engaged in the asphalt paving business, operating under the same business name and business organization structure; and performing the type of work described above under “SCOPE OF WORK” for a minimum of five (5) years.
  - c) Contractor must be prequalified by MassDOT and must be listed on the Official Contractor Bid List issued by MassDOT
  - d) Contractor shall be registered as a business with the office of the secretary of commonwealth in the business category of roadway/highway resurfacing, paving or similar category directly related to the work required.
  - e) The contractor shall have sufficient labor and equipment available to perform the work at the time of the bid opening. Additional qualifications and equipment requirements are included in the specifications